

Buc Days Livestock Quiz Bowl Competition

2026 Special Rules



Superintendent – Laura Reyna
Assistant Superintendent – Candace Williamson

Chair- Gracie & Joe Flores
Co-Chair- Connor Cross

Total Prize Money Awarded: **\$3,000**

Event Date:	Saturday, May 9th, 2026
Check-In Begins:	9:00am
Competition Begins:	9:30am
Preliminary Rounds:	9:30am-12:30pm
Final Round:	1:00pm-2:00pm
Awards Presentation: (On the Community Stage)	*6:00pm

1. **Participation:** The contest will be divided into two age divisions. All team members must be part of the same age division.
 - a. **Junior Division** (3rd through 8th grade)
 - i. 8 years of age (in addition to being in the 3rd grade) and not over 14 years of age as of August 15th, 2025.
 - b. **Senior Division** (9th, 10th, 11th, and 12th graders only)
 - ii. 14 years of age (in addition to being in the 9th grade) and not over 18 years of age as of August 15th, 2025.
2. **Eligibility:** Participation in the Buc Days Quiz Bowl Contest is limited to TX resident students, who are enrolled in a Texas Youth Development program. Each 4-H, FFA, and FCCLA member must be in good standing with its state and National affiliates.
3. **Registration:** Registration will be open December 15, 2025, and completed through our website at <https://bucdays.com/quiz-bowl-competition/>. Registration will close when the event has reached capacity of 20 teams per division. Each team must pay a mandatory \$60 fee to participate in this competition.
4. **Team Requirements:** Quiz Bowl teams will have four (4) members. Contestants tracking individual high points must remain in the same seat throughout the tournament. Each team may have only one coach, and counties with multiple teams must assign different coaches. Once the contest begins, team members and coaches must remain separated from other teams. Coaches sit in a moderator-designated area and may call one time-out per match to provide positive encouragement only.
5. **Question Types:** The number of questions used per round will include at least eight (8) one-on-one questions, sixteen (16) toss-up questions, and two (2) to four (4) bonus questions. The number of questions may be increased in later matches. When 8 or fewer teams remain in contest, increase number of questions in each set to include at least sixteen (16) one-on-one questions, twenty (20) toss-up questions, and up to five (5) but not fewer than three (3) bonus questions. There will be three types of question used:
 - a. **One-on-One:** One-on-One questions are those to which only one member of each team may respond in a head- to-head match between the acknowledged members of each team. These points will count toward individual and team scores.

- b. **Toss-Up:** Toss-Up questions are open to response by all contestants. These points will count towards individual and team scores.
- c. **Bonus:** Bonus questions are attached to toss-up questions and are given to the team that correctly answered the toss-up question. These points will count towards team scores only and do NOT count towards individual points. No more than 25% of toss-up questions will have a bonus question attached.

6. **Scoring:**

- a. One-On-One Questions
 - i. Correct: +1 individual and team
 - ii. Incorrect: -1 individual and team
 - iii. Wrong contestant responds: -1 individual and team
- b. Toss-Up Questions
 - i. Correct: +1 individual and team
 - ii. Incorrect: -1 individual and team
- c. Bonus Questions
 - i. Correct: +2 team only
 - ii. Incorrect: No points lost
- d. Miscellaneous
 - i. Answering without buzzing in: -1 individual and team
 - ii. Answering without moderator acknowledgement: -1 individual and team
- e. Team Participation Reward Points
 - i. Each member of team correctly answers a one-on-one or a toss-up question: +2 team only
 - 1. Bonus questions do not count towards this reward.
 - 2. No answers will accumulate toward a second team reward for that team until the first team reward points have been given.
- f. Protesting
 - i. Not upheld: -1 team only
 - ii. Upheld: No penalty points lost, original points award to team/individual (if warranted)
 - iii. Abused: Dismissal of team and loss of all points

7. **Match Procedures:**

- a. **Tournament Format:** Typically double-elimination: a team is eliminated after two losses. Single elimination may be used if time or space is limited. Teams are randomly assigned as Team A or Team B; byes are used if an odd number of teams enter.
 - b. **Team Setup:** Designated captains are seated in position one. Teams are seated at their panels, and contestants check their equipment before play begins.
 - c. **Question Reading & Answering:** The moderator reads all questions and indicates eligible respondents. Contestants have five seconds to buzz in after the question is read. Answering before acknowledgment incurs a one-point penalty.
 - i. One-on-one questions: only designated contestants respond; points are awarded or deducted accordingly.
 - ii. Toss-up questions: all team members may respond; bonus questions follow toss-ups, with a 10-second team discussion and 5 seconds for the captain or designee to buzz in.
 - iii. Bonus questions: full answers must be correct to receive 2 points; no partial credit.
 - d. **Team Participation Points:** Awarded when each member answers a one-on-one or toss-up question correctly (not bonus). Teams may earn multiple participation rewards during a match as long as criteria are met.
 - e. **Tie-Breakers:** If tied after all questions, five additional toss-up questions are asked. If still tied, toss-up questions continue until one team gains a point advantage. No bonus or participation points are awarded during overtime.
 - f. **Match Conclusion:** The team with the highest score after the final question is declared the winner. No protests are allowed after the winner is announced. Winners advance to the next round.
8. **Spectators & Contest Room Rules:** Only contestants and officials are allowed during preliminaries; audiences may be allowed for finals. Coaches will not be allowed in the contest room. Contestants and spectators may not bring phones, smart devices, recording devices, or writing materials into the contest room.
9. **Equipment Malfunctions:** Contestants are responsible for ensuring their equipment works properly before the match. If a device malfunctions during play, a time-out may be called by the contestant or moderator. Malfunctioning parts will be replaced and the match resumes with all previously earned points standing. In some cases,

points from the two prior questions may be adjusted and replaced with new questions if deemed necessary. Matches are never replayed due to equipment failure.

10. **Time Outs:** Time-outs may only be called after a question is answered and before the next question begins. Contestants or moderators may request time-outs for equipment failure, rule clarification, or unexpected issues. Team captains are allowed unlimited one-minute time-outs for discussion, morale boosting, or strategy. Abuse of time-out rules may result in dismissal of a team member or the entire team, with forfeiture of points or standing.
11. **Awards:** A total of \$3,000 in prize money will be awarded throughout the event.
- a. A total of \$700 will be awarded to the top teams in the Junior Division (3rd through 8th graders).
 - i. Grand Champion- \$400 prize money and trophy
 - ii. Reserve Grand Champion- \$200 prize money and trophy
 - iii. 3rd place- \$100 prize money and trophy
 - b. A total \$1,400 will be awarded to the top three teams in the Senior Division (9th, 10th, 11th, and 12th graders).
 - i. Grand Champion- \$800 prize money and trophy
 - ii. Reserve Grand Champion- \$400 prize money and trophy
 - iii. 3rd place- \$200 prize money and trophy
 - c. A total of \$900 will be awarded to the Top Senior participant and the Top Junior Participant of the entire event.
 - i. Senior Grand Champion \$400 prize money and trophy
 - ii. Senior Reserve Grand Champion \$200 prize money and trophy
 - iii. Junior Grand Champion \$200 prize money and trophy
 - iv. Junior Reserve Grand Champion \$100 prize money and trophy